

Minh-Hung Dang

dangminhhung268@gmail.com

Hi, you can call me Minh, I recently graduated with a Bachelor of Games and Interactive Environments, majoring in Animation, from Queensland University of Technology.

My portfolio can be viewed at <https://dangminhhung268.wixsite.com/portfolio>

EDUCATION

Queensland University of Technology

Bachelor of Games and Interactive Environment (Animation)

Feb 2022 - Dec 2024

RMIT University - Hanoi

Bachelor of Design Studies

Oct 2021 - Dec 2022

EXPERIENCE

VTV

Vietnam

Motion Designer | Nov 2023 - Mar 2024

- Planned and created various motion design projects to be used for television broadcasting.
- Assisted senior designers in different stages of the motion design workflow such as idealisation, 3D modelling, compositing,..

Lindsey's VCE Tutoring

Melbourne

Creative Assistant | Oct 2022 - Dec 2024

- Assisted in making creative decisions related to branding.
- Assisted in preparing and digitalising teaching materials
- In charge of planning and designing the cover for a series of textbook and workbook.

SKILLS & SOFTWARES

- 3D Modelling
- Texturing
- Rigging
- 2D & 3D Animating
- Graphic Design
- Motion Design
- Autodesk Maya
- Blender
- Unity
- Unreal Engine
- Adobe Suite
- Substances 3D Painter